

A key

A 	Am 	Aaug 	Adim 	A7 	Am7 	Amaj7 	A6
Am6 	Aadd9 	Am9 	A9 	Asus2 	Asus4 	A7sus4 	

Bb key (= A#)

Bb = A# 	Bbm 	Bbaug 	Bbdim 	Bb7 	Bbm7 	Bbmaj7 	Bb6
Bbm6 	Bbadd9 	Bbm9 	Bb9 	Bbsus2 	Bbsus4 	Bb7sus4 	

B key

B 	Bm 	Baug 	Bdim 	B7 	Bm7 	Bmaj7 	B6
Bm6 	Badd9 	Bm9 	B9 	Bsus2 	Bsus4 	B7sus4 	

C key

C 	Cm 	Caug 	Cdim 	C7 	Cm7 	Cmaj7 	C6
Cm6 	Cadd9 	Cm9 	C9 	Csus2 	Csus4 	C7sus4 	

Db key (= C#)

Db = C# 	Dbm 	Dbaug 	Dbdim 	Db7 	Dbm7 	Dbmaj7 	Db6
Dbm6 	Dbadd9 	Dbm9 	Db9 	DBsus2 	DBsus4 	Db7sus4 	

D key

D 	Dm 	Daug 	Ddim 	D7 	Dm7 	Dmaj7 	D6
Dm6 	Dadd9 	Dm9 	D9 	Dsus2 	Dsus4 	D7sus4 	

Eb key (= D#)

Eb = D# 	Ebm 	Ebaug 	Ebdim 	Eb7 	Ebm7 	Ebmaj7 	Eb6
Ebm6 	Ebadd9 	Ebm9 	Eb9 	Ebsus2 	Ebsus4 	Eb7sus4 	

E key

E 	Em 	Eaug 	Edim 	E7 	Em7 	Emaj7 	E6
Em6 	Eadd9 	Em9 	E9 	Esus2 	Esus4 	E7sus4 	

F key

F 	Fm 	Faug 	Fdim 	F7 	Fm7 	Fmaj7 	F6
Fm6 	Fadd9 	Fm9 	F9 	Fsus2 	Fsus4 	F7sus4 	

Gb key (= F#)

Gb = F# 	Gbm 	Gbaug 	Gbdim 	Gb7 	Gbm7 	Gbmaj7 	Gb6
Gbm6 	Gbadd9 	Gbm9 	Gb9 	Gbsus2 	Gbsus4 	Gb7sus4 	

G key

G 	Gm 	Gaug 	Gdim 	G7 	Gm7 	Gmaj7 	G6
Gm6 	Gadd9 	Gm9 	G9 	Gsus2 	Gsus4 	G7sus4 	

Ab key (= G#)

Ab = G# 	Abm 	Abaug 	Abdim 	Ab7 	Abm7 	Abmaj7 	Ab6
Abm6 	Abadd9 	Abm9 	Ab9 	Absus2 	Absus4 	Ab7sus4 	